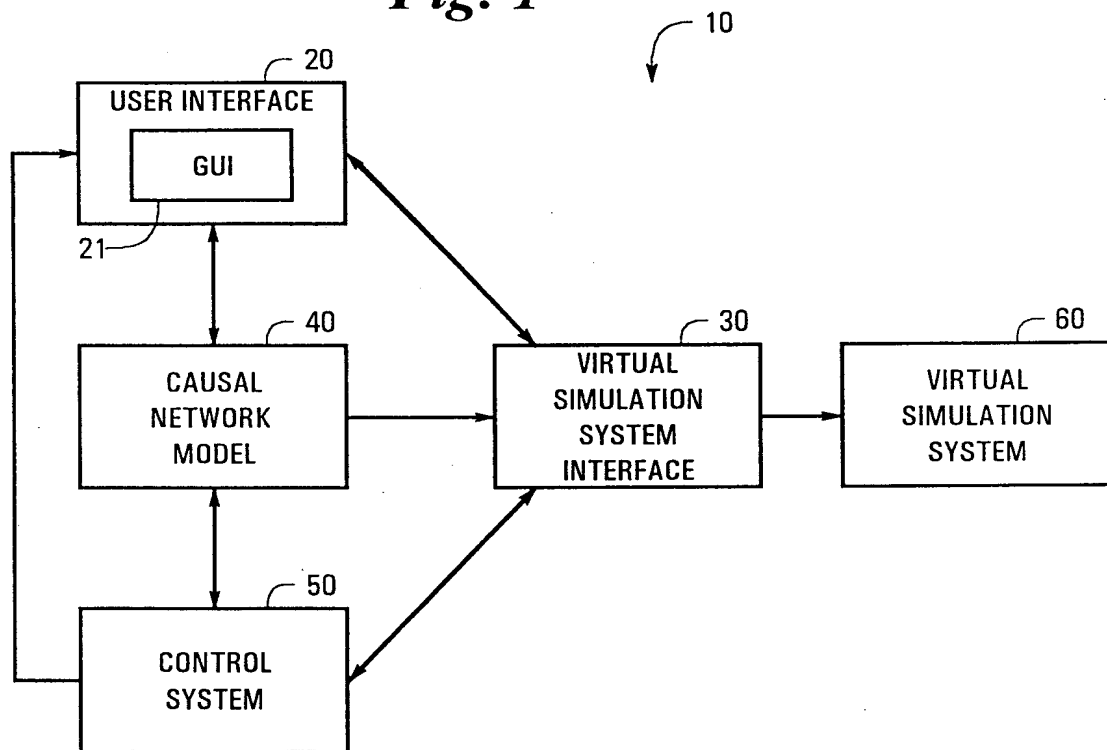




Fig. 1



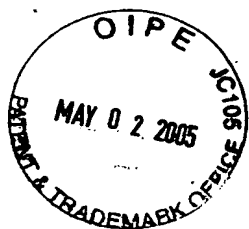
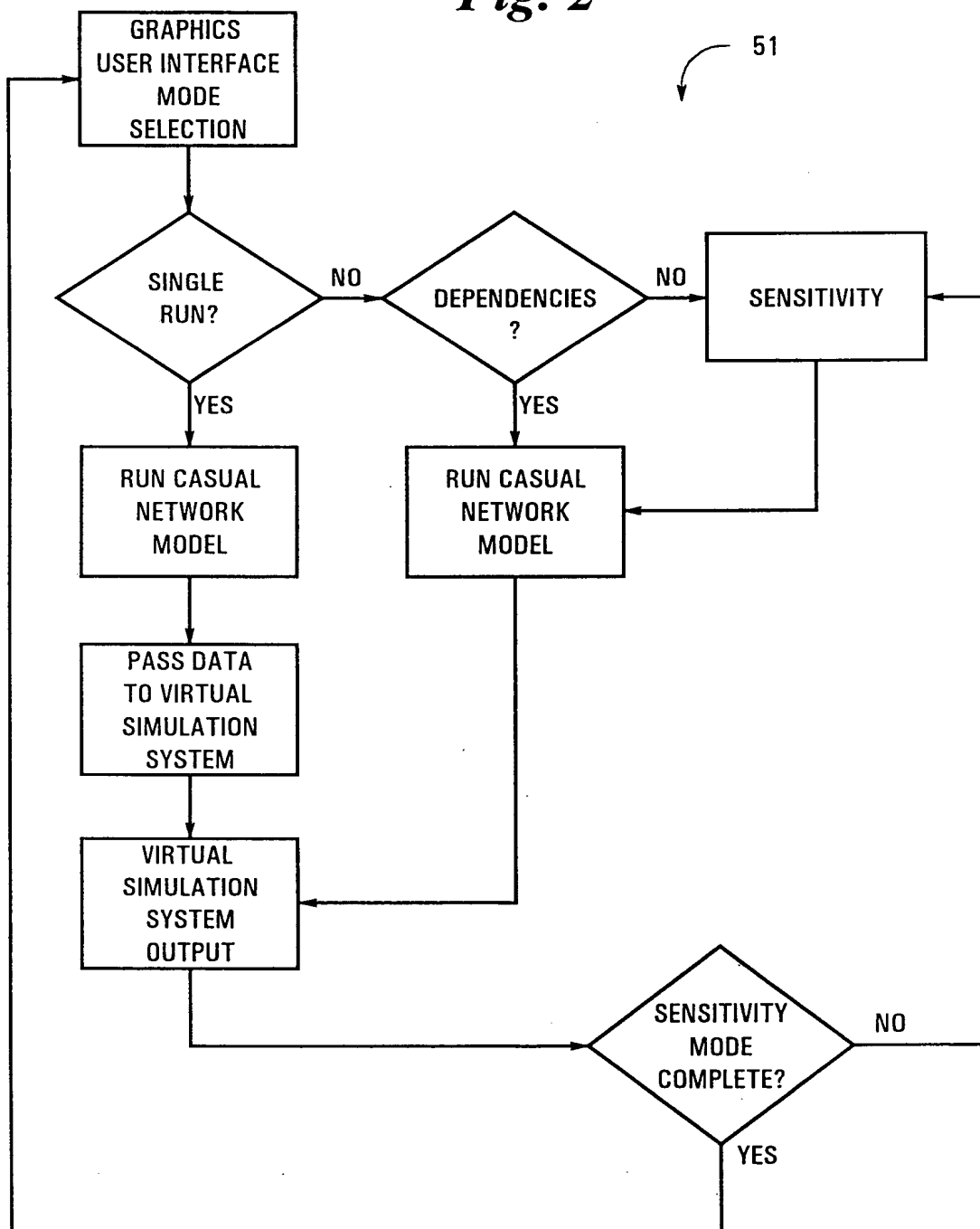


Fig. 2



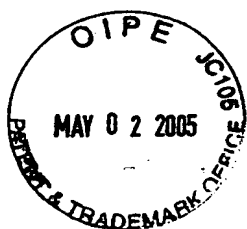
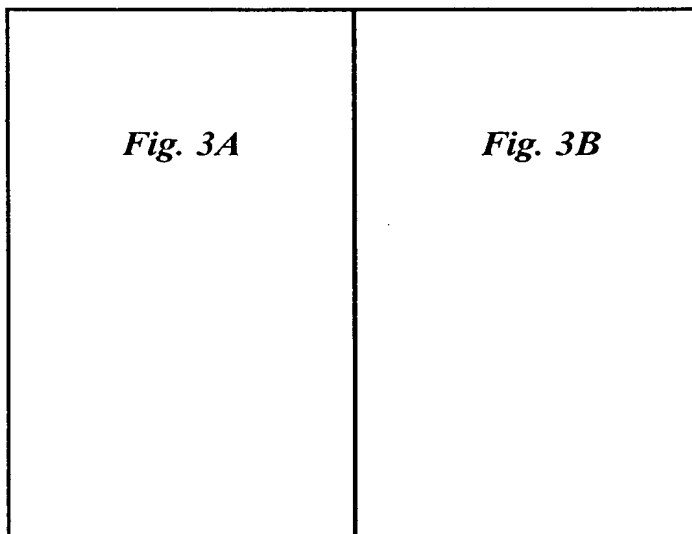


Fig. 3



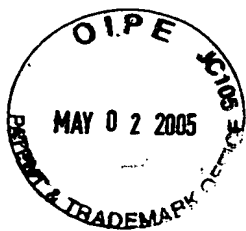
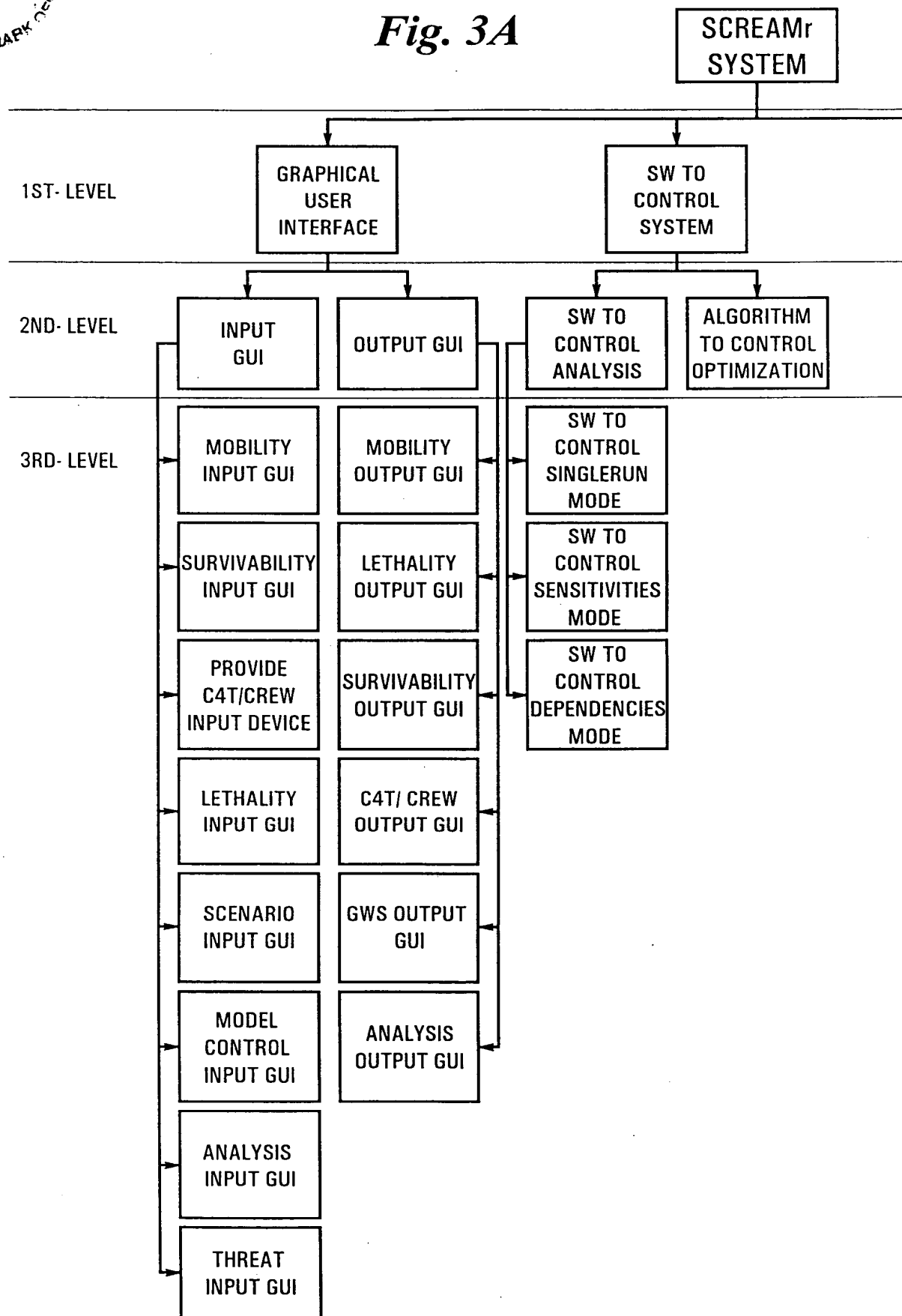


Fig. 3A



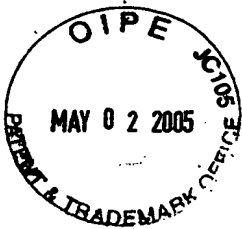


Fig. 3B

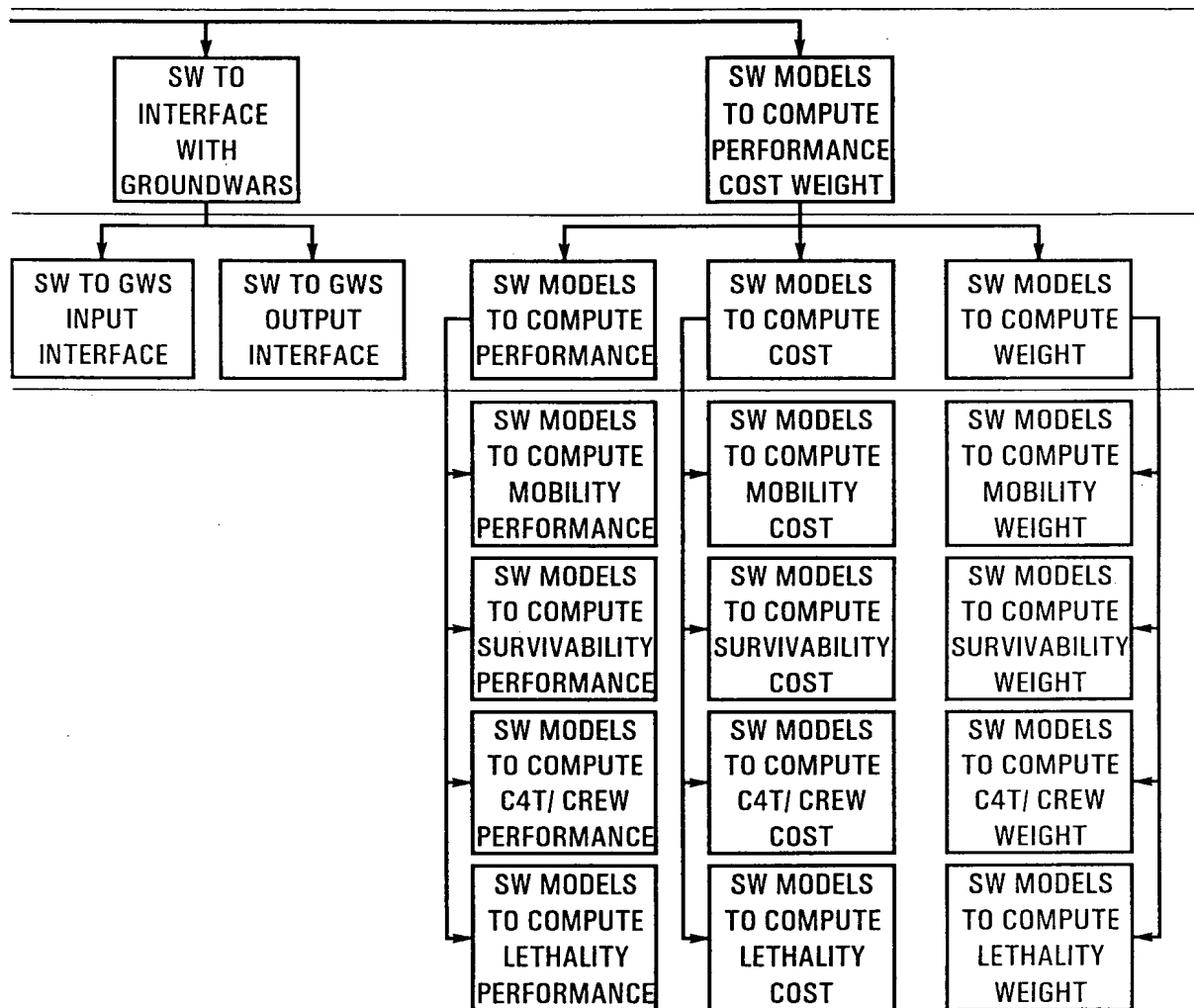
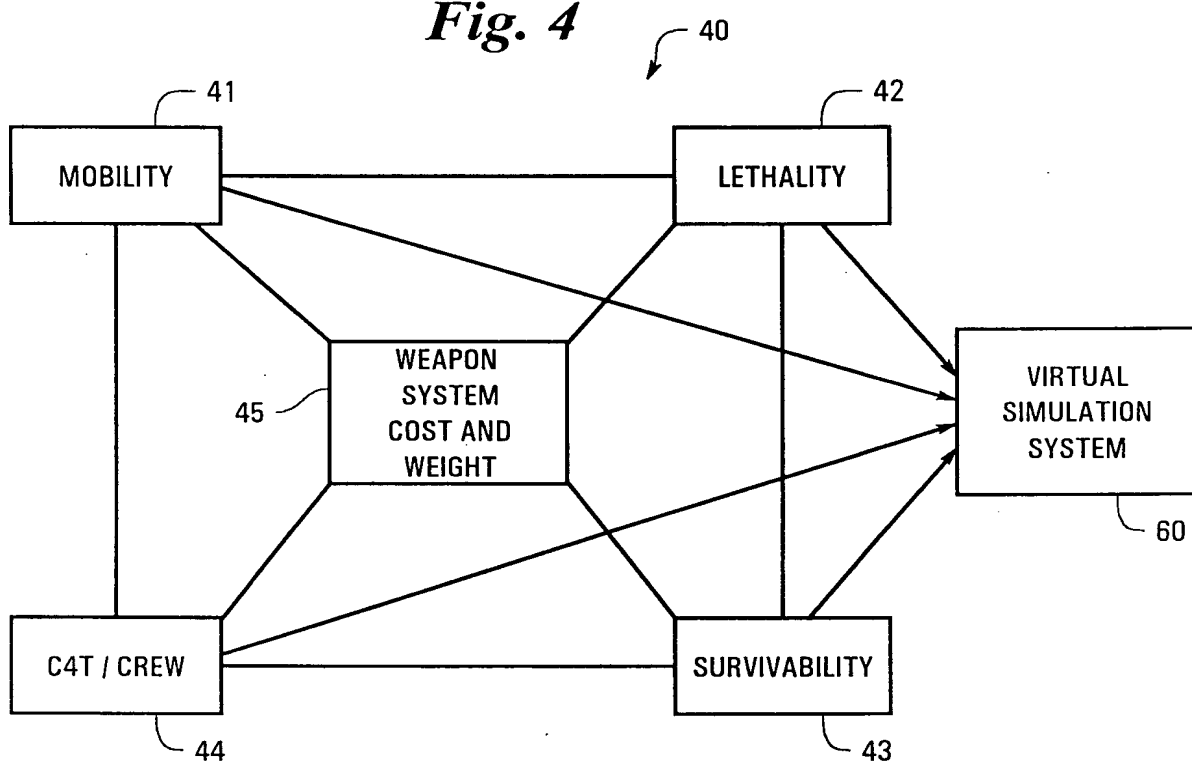




Fig. 4



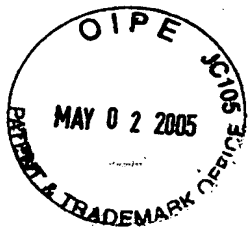


Fig. 5

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The image shows a screenshot of a software window titled "SCREAMr". The window has a menu bar with "FILE", "INPUT", "OUTPUT", "SIMULATIONS", "PICTURE", and "HELP". Below the menu bar, there is a "READ" button and a "VEHICLE" dropdown menu. To the right of these is a large rectangular area containing two vertical columns of text, which appear to be simulation results or data. The window has standard Windows-style window controls (minimize, maximize, close) in the top right corner.

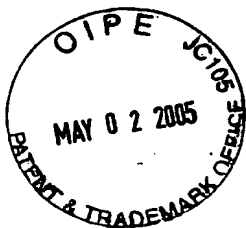


Fig. 6

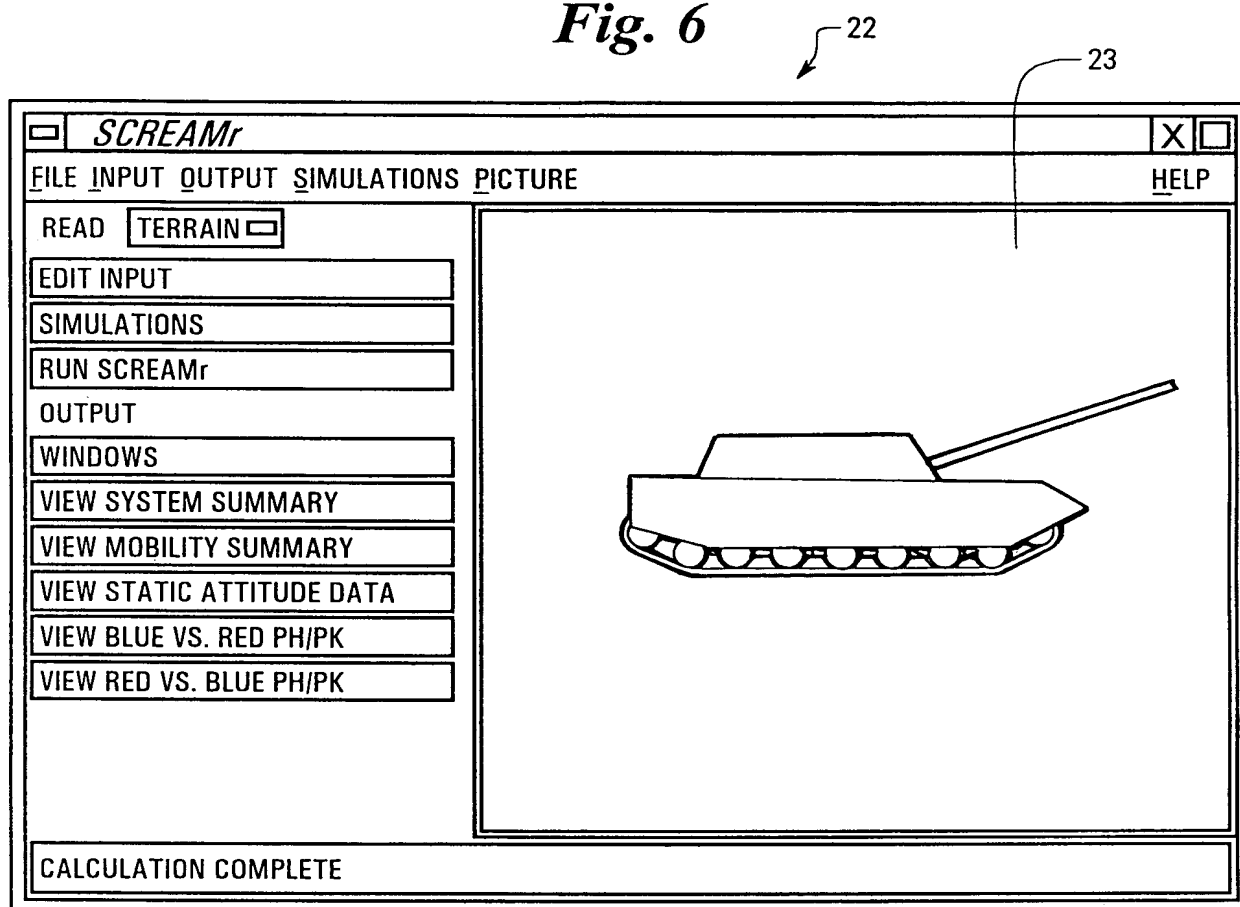


Fig. 7

POWERTRAIN INPUT

POWERTRAIN

POWERPLANT TYPE DIESEL

TRANSMISSION TYPE MECHANICAL

ENGINE POWER 830.0000 HORSEPOWER

FUEL TANK VOLUME 260.2000 GALLONS

ADVANCED POWERTRAIN OPTIONS



Fig. 8

HULL INPUT	
HULL	
MOBILITY TYPE	TRACKED <input type="checkbox"/>
CREW IN HULL - FORWARD	2
CREW IN HULL - MIDDLE	0
CREW IN HULL - REAR	0
CREW IN TURRET - HIGH	0
CREW IN TURRET - LOW	0
ENGINE LOCATION	REAR <input type="checkbox"/>
TURRET LOCATION	MIDDLE <input type="checkbox"/>
READY MAGAZINE WRT DECK	BELOW <input type="checkbox"/>
MISSILE LOCATION	MIDDLE <input type="checkbox"/>

Fig. 9

MOBILITY OUTPUT	
MOBILITY	
TRACK WIDTH	(mm) 632.012
TRACK LENGTH ON GROUND	(mm) 4866.490
MAX CROSS COUNTRY SPEED	(m/s) 12.772



Fig. 10

☐ **SCREAMr**

CHOOSE FILE SET

☐ MBT - TRACKED

LIGHT TANK - TRACKED

LIGHT TANK - WHEELED

IFV - TRACKED

IFV - WHEELED

OTHER VEHICLE

REQUESTED FILE SET

☐ MBT - TRACKED

Fig. 11

☐ **GROUNDWARS SCENARIO INPUT**

SCENARIO

☐ RUN GROUNDWARS

NUMBER OF FRIENDLY VEHICLES

NUMBER OF ENEMY VEHICLES

MAX. NUMBER OF ITERATIONS

STATISTICAL CONFIDENCE (%)

STATISTICAL WIDTH

COMBAT SITUATION



Fig. 12

GROUNDWARS OUTPUT				X	
GROUNDWARS SUMMARY					
BLUE VEHICLES	4.000	RED VEHICLES	8.000		
BLUE VEHICLES KILLED	3.372	RED VEHICLES KILLED	5.669		
FORCE EXCHANGE RATIO	0.841	LOSS EXCHANGE RATIO	1.681		

Fig. 13

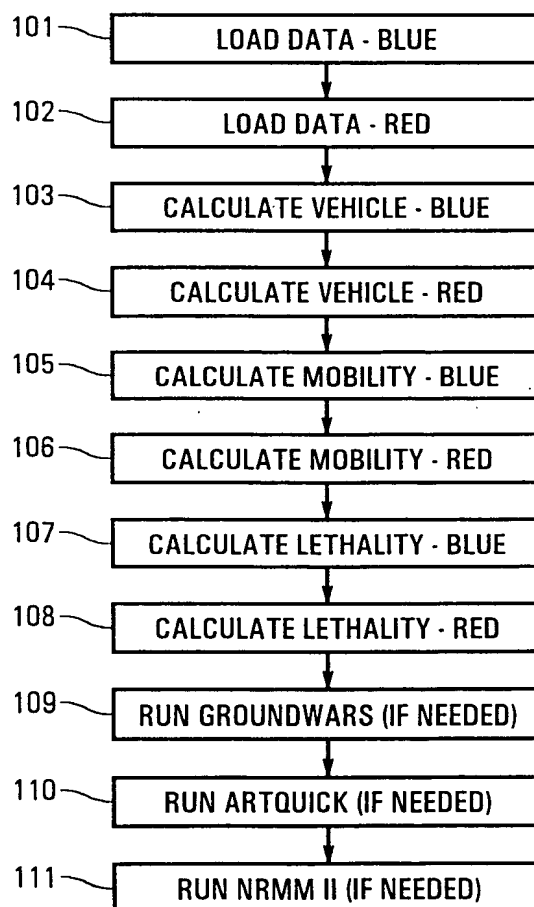




Fig. 14

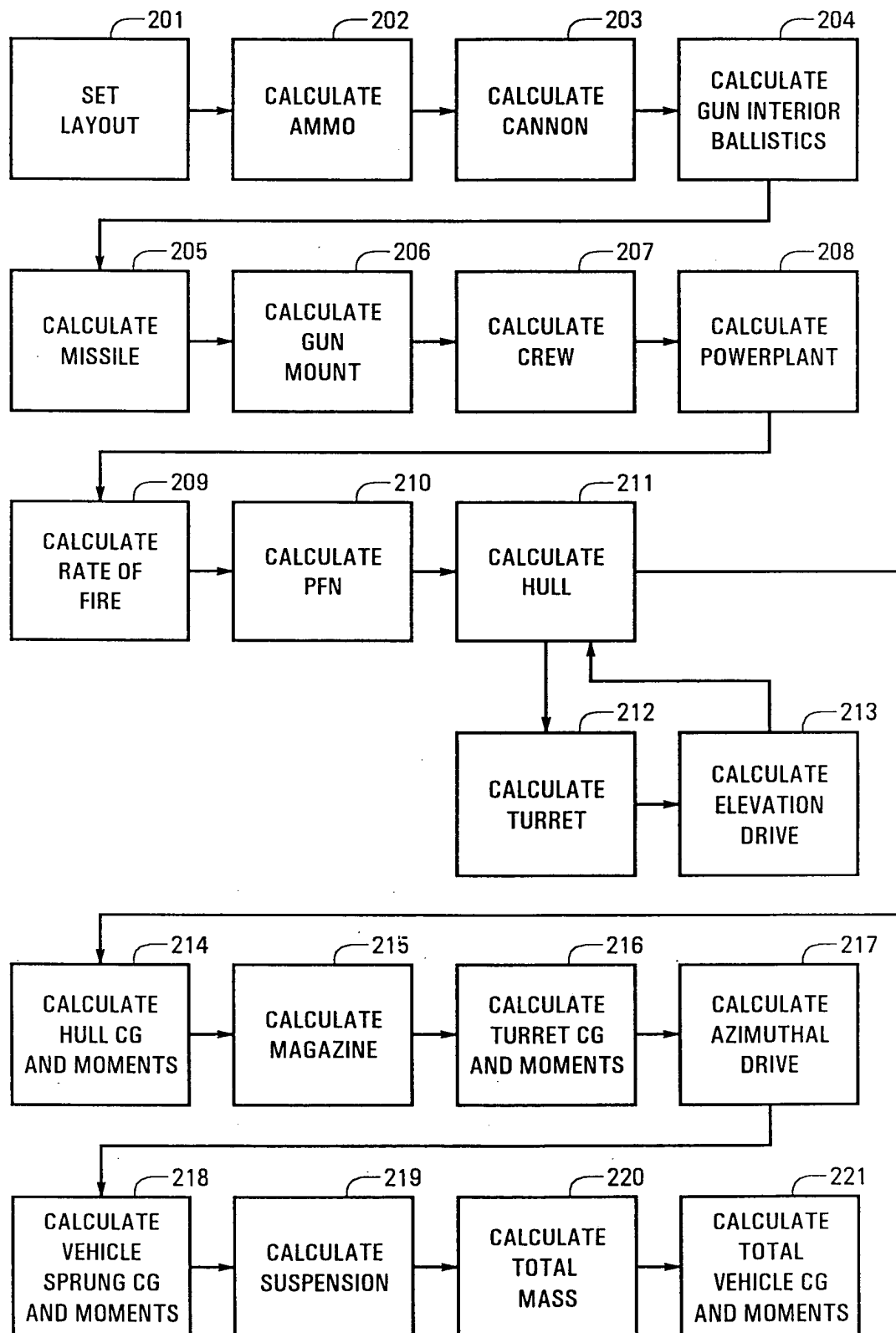




Fig. 15

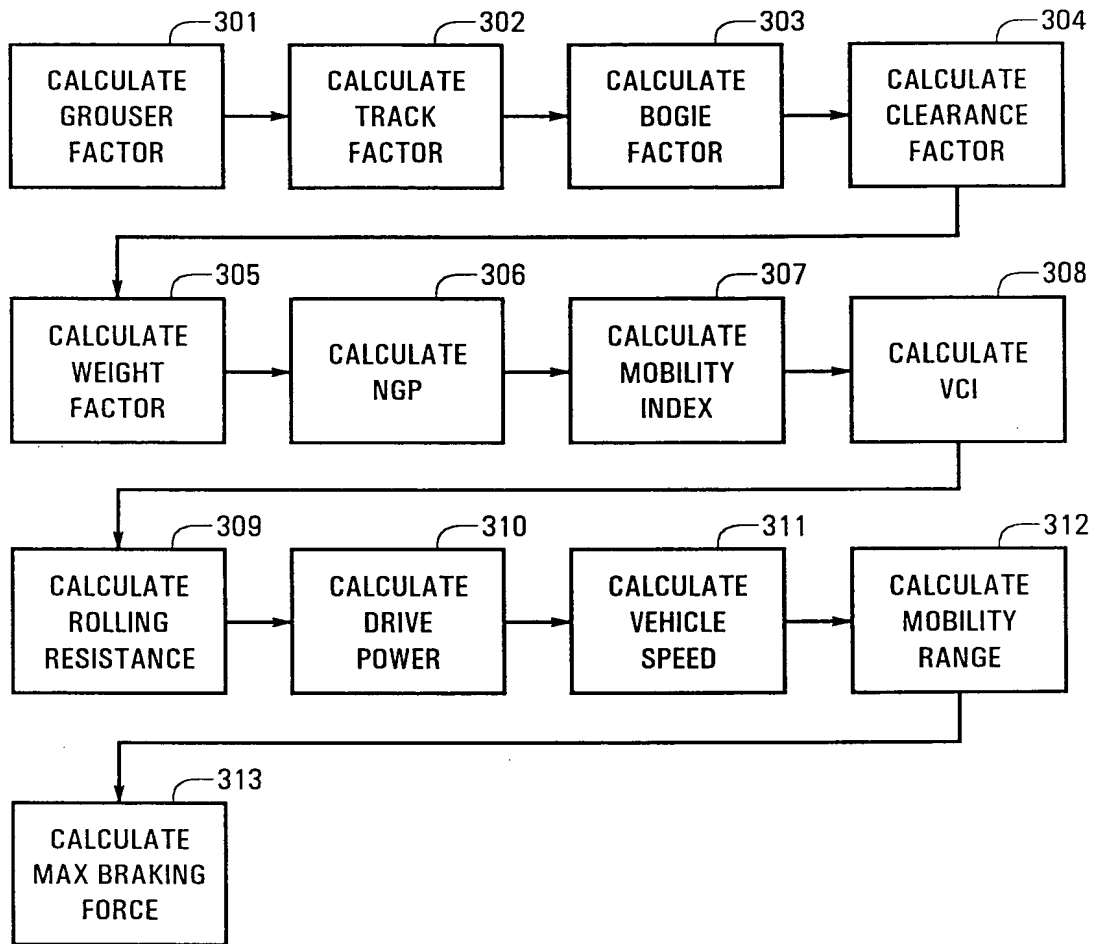


Fig. 16

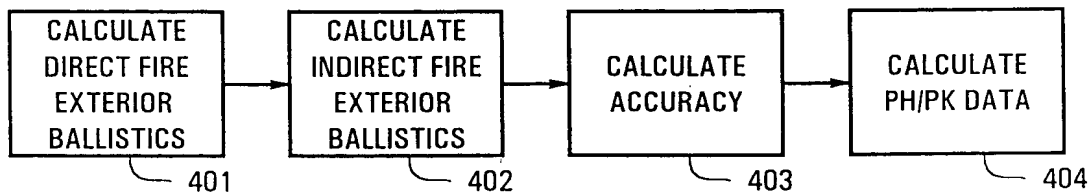
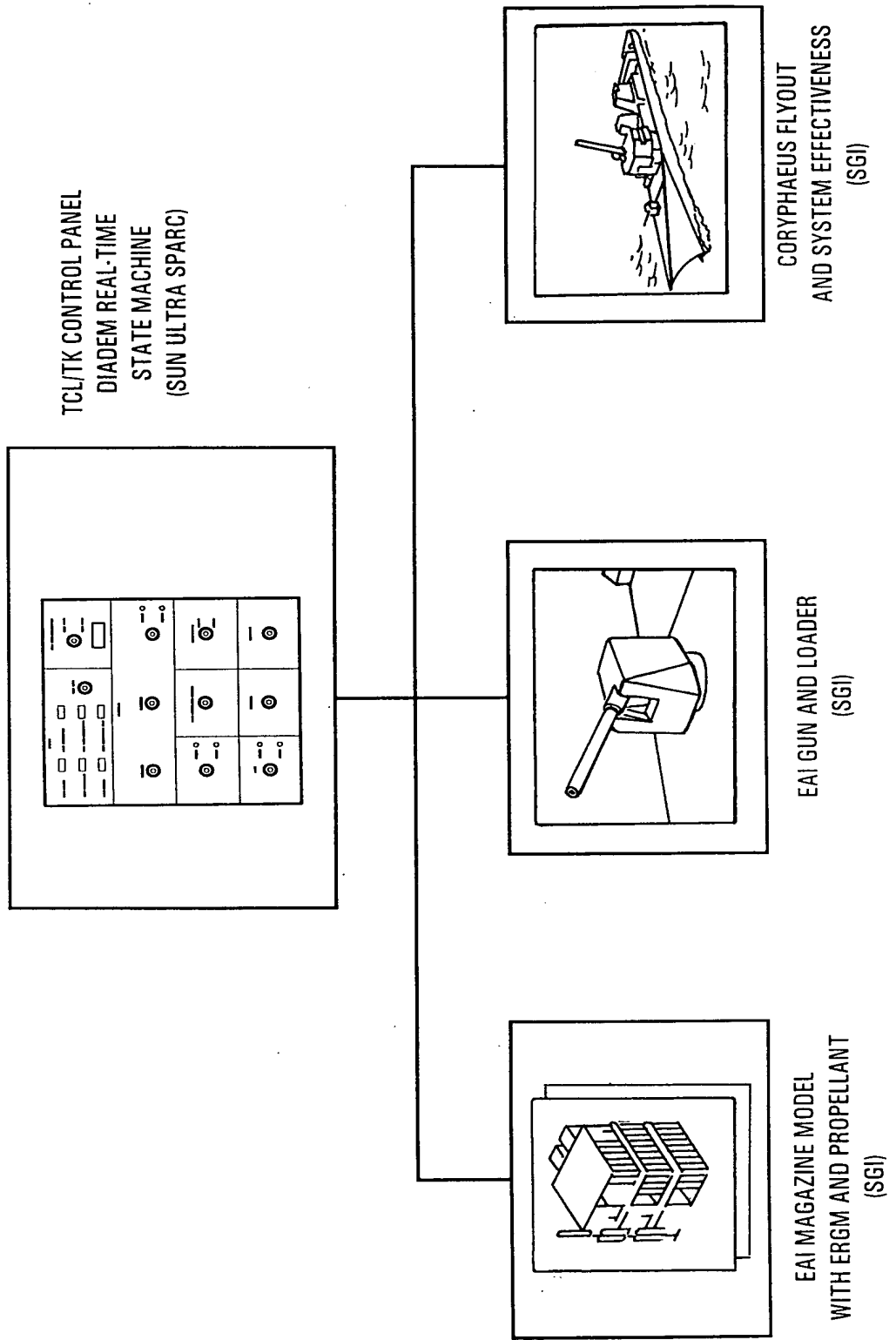




Fig. 17



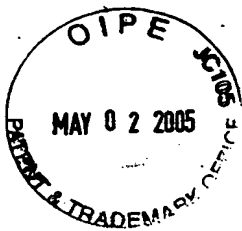
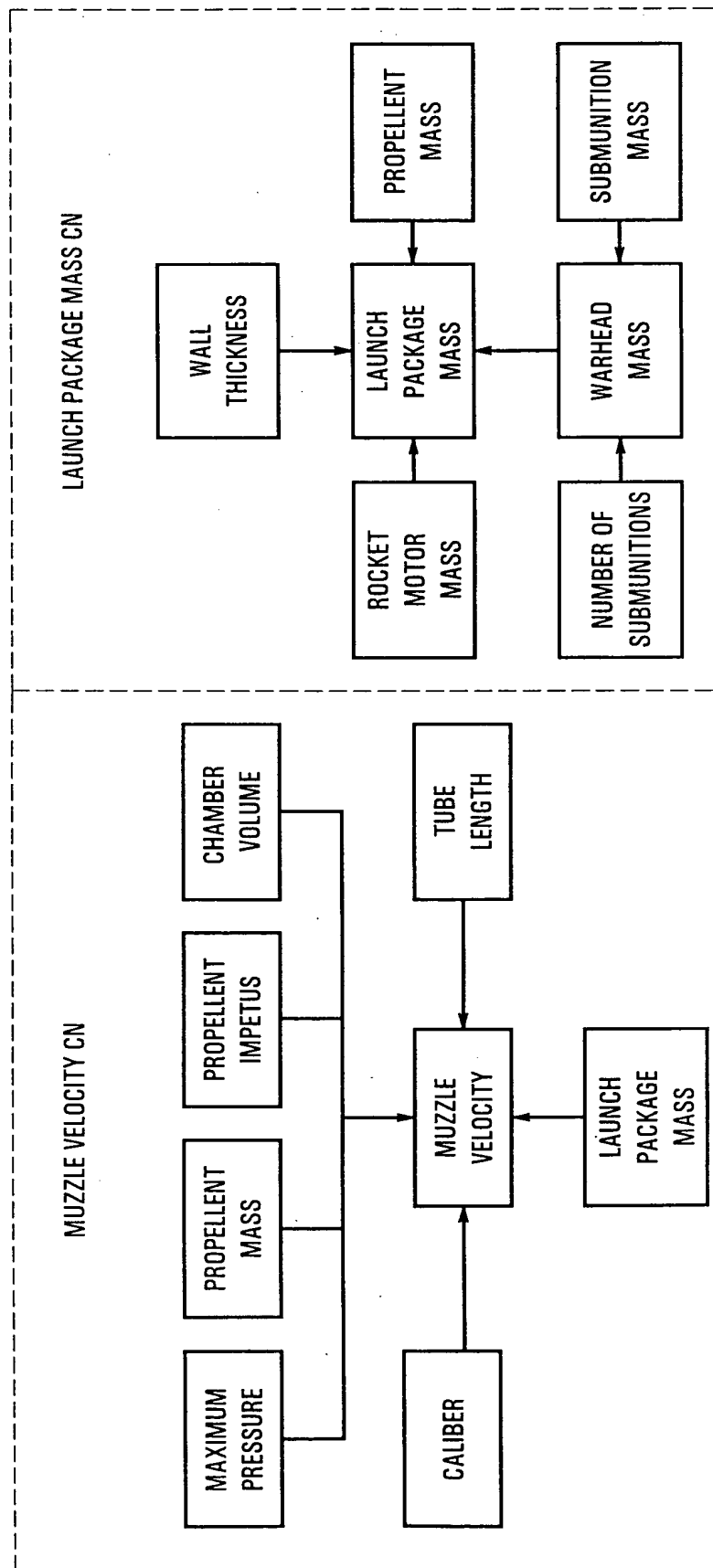


Fig. 18



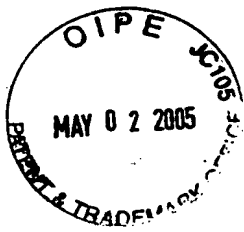


Fig. 19

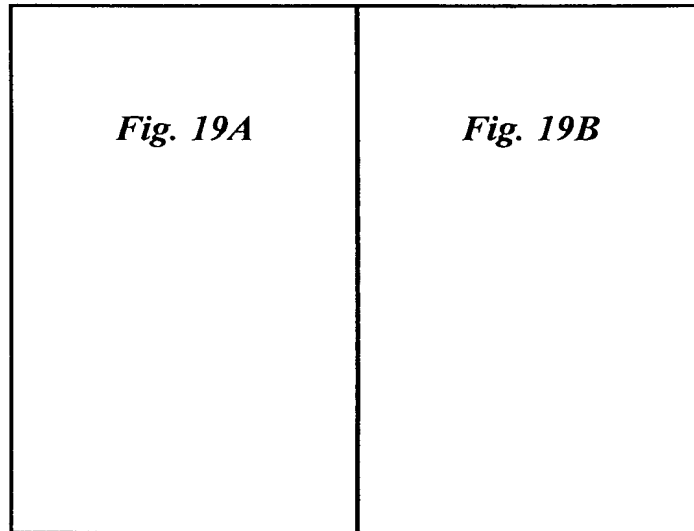




Fig. 19B

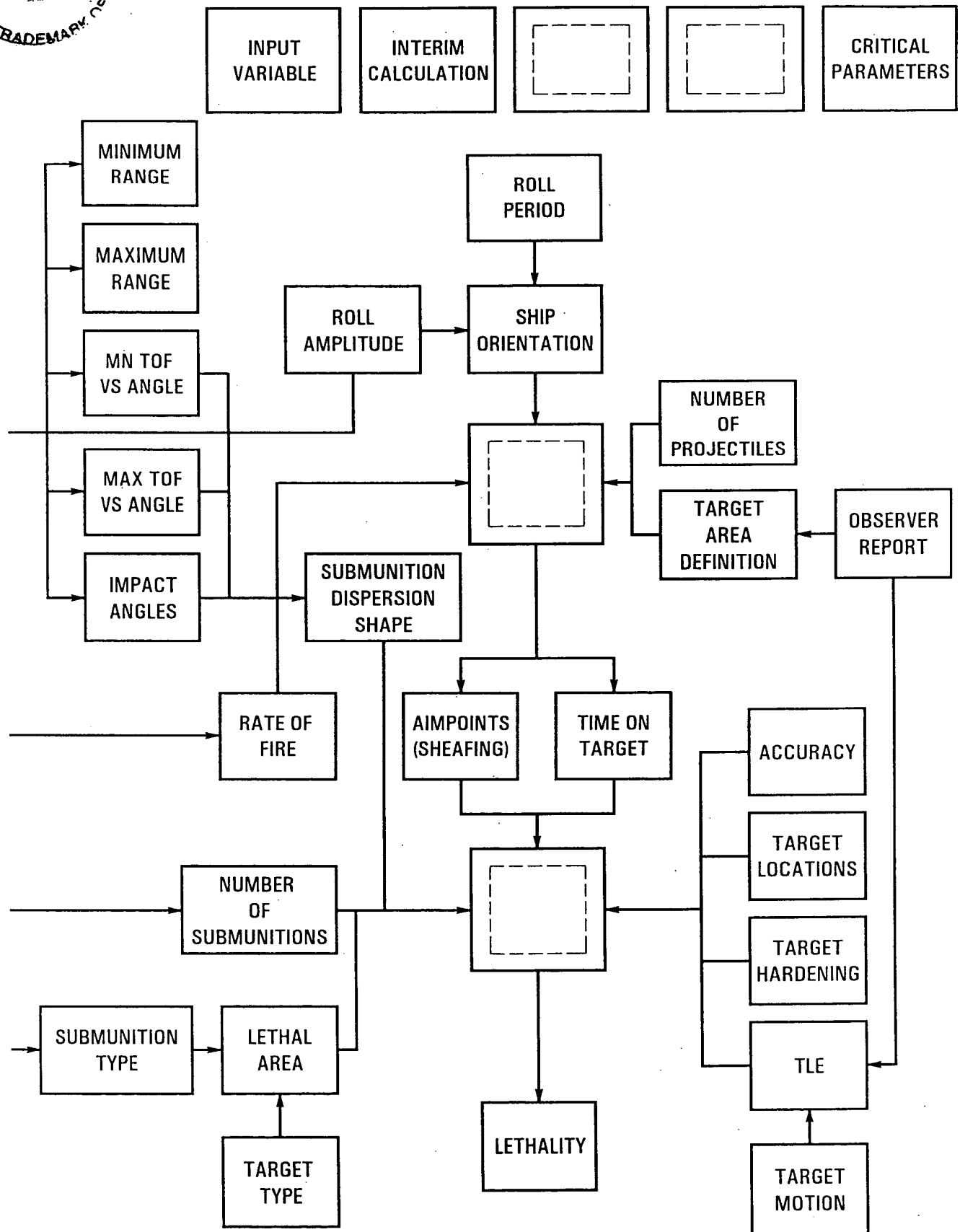
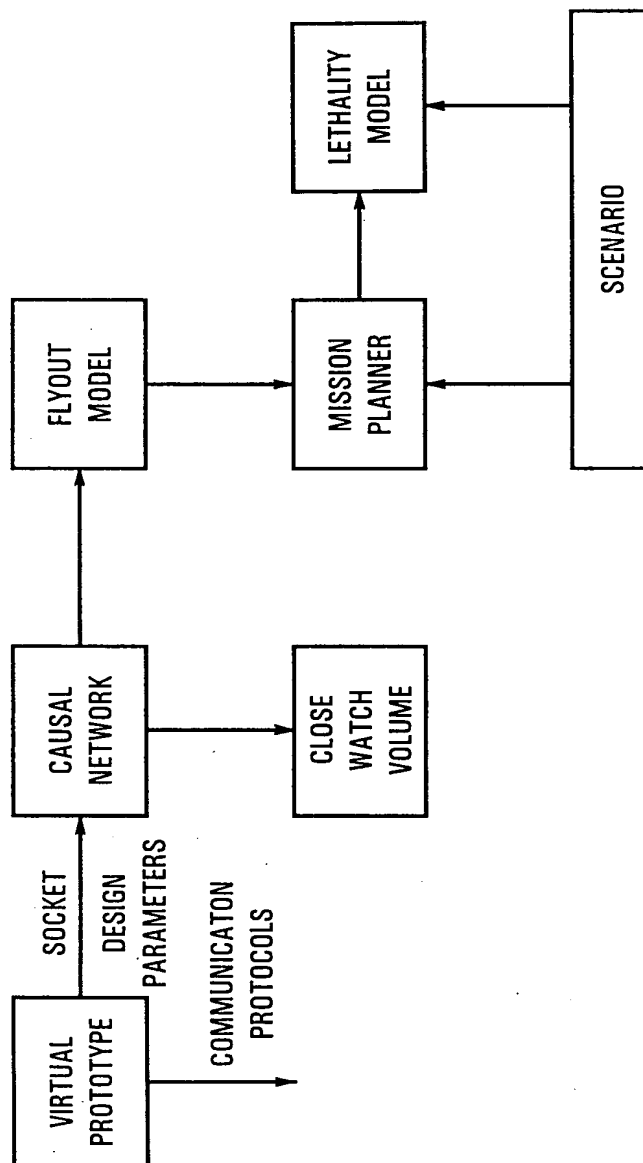




Fig. 20



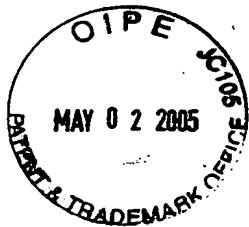


Fig. 21

